

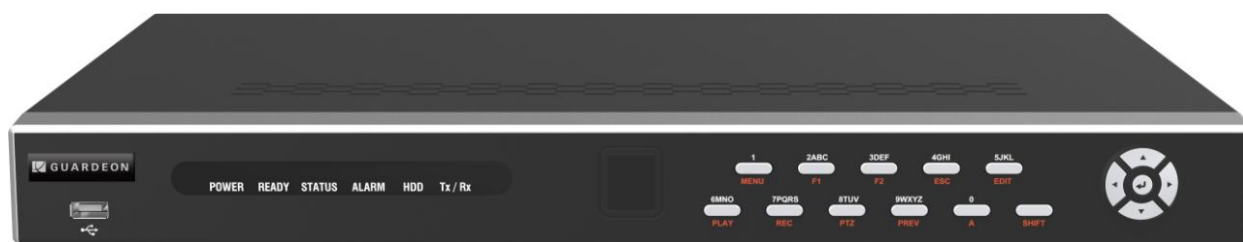
GNVR-1600

The most suitable NVR surveillance system Compatible with ONVIF & 13 different company surveillance cameras Remote viewing of surveillance footage.



NVR 16CH

GNVR-1600 (16Ch)



»» Main features

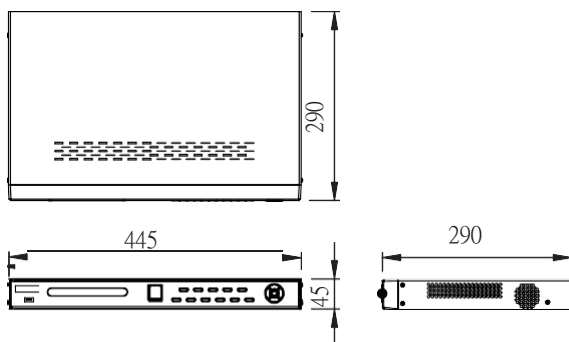
- 16 channels IP camera input
- Third-party network cameras supported
- Up to 5MP video recording
- HDMI and VGA output up to 1920x1080P resolution
- ONVIF Version 2.0 conformance

>>> SPECIFICATION

GNVR-1600		
Video input	Video input	16-ch
Audio input	Audio	1-ch, BNC (2.0 Vp-p, 1kΩ)
Video-Out	CVBS	1-ch, BNC (1.0 Vp-p, 75 Ω) : 704× 576 (PAL); 704× 480 (NTSC)
	HDMI / VGA	1-ch, resolution : 1920×1080/60Hz, 1600×1200/60Hz, 1280×1024 / 60Hz, 1280×720 / 60Hz, 1024×768 / 60Hz
Audio-Out	BNC	1-ch, BNC (Linear, 600Ω)
HDD Bay	SATA	2 x SATA HDD
	Capacity	Up to 4TB capacity for each disk
Compression	Video compression	H.264
	Recording Resolution	5MP / 3MP / 1080P / UXGA / 720P / VGA / 4CIF / DCIF / 2CIF / CIF / QCIF
	Dual-stream	Support
	Stream type	Video, Video & Audio
Playback	Playback resolution	5MP / 3MP / 1080P / UXGA / 720P / VGA / 4CIF / DCIF / 2CIF / CIF / QCIF
External interface	LAN	1 RJ45 10M/100M/1000M bps self-adaptive Ethernet
	Serial interface	1 RS-485
		1 RS-232
	Alarm in	4
	Alarm out	2
USB interface	2 USB 2.0	
Network Function	1) IPv6 is supported.	
	2) TCP/IP protocol, PPPoE, DHCP, DNS, DDNS, NTP, SADP, SMTP, SNMP, UPnP™, NFS, and iSCSI are supported.	
	3) TCP, UDP and RTP for unicast.	
System Operation	IR Remote Controller, USB Mouse	
General	Power supply	12 VDC
	Consumption	≤ 13 W (without hard disk)
	Working temperature	-10 °C~+55 °C
	Working humidity	10%~90%
	Chassis	19-inch standard rack-mounted 1U chassis
	Dimension (WxDxH)	445× 290× 45 (mm)
	Weight	≤ 4 Kg (without hard disk)

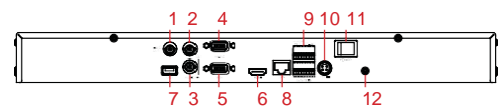
>>> Dimension

GNVR-1600(16 Ch)



>>> Rear Panel

GNVR-1600(16 Ch)



1. VIDEO OUT
2. AUDIO OUT
3. AUDIO IN
4. RS-232 Interface
5. VGA Interface
6. HDMI Interface
7. USB Interface
8. LAN Interface
9. RS-485 Interface, ALARM IN and ALARM OUT
10. Power Supply
11. Power Switch
12. Ground